

30th UniLaSalle Oval

Sporting Regulations

The following document details all the rules applicable during the UniLaSalle 30-years.

General points

- Each player must be a student and hold a university degree. For non-licensees, ask your sports association or the CRSU in your region to subscribe. Players without a license will not be able to play. A license check will be performed by tattooing on the forearm. A check will be made before each match by the field manager. Any player who does not have this tattoo will be refused the match.
- People who are minors during the Ovalies must fill out a parental authorization and agree not to consume alcohol on the entire event.
- Each player must play a maximum of 100 minutes on the weekend
- Any delay of more than 2 minutes on the scheduled schedule of matches will cause the fate of the offending team.
- Each team must have complete equipment (crampons, jerseys, medicine kit, balloons, gourds).
- Teams who win the tournaments at XV and VII will be awarded the Shield of Ovalies. It will be returned to the table each year by the winning team in exchange for a reply.
- The men's tournaments in XV and VII will be played in two phases:
- -A preliminary round (on Friday) or pool matches will determine the teams qualifying for the finals. Unqualified teams will have the opportunity to play consolation matches.
- -A second phase with the elimination phases and the consolation matches (on Saturday).
- The selection of the hens will be based on the results of previous years and the ranking FFSU.
- Refereeing of matches is carried out by referees with a federal level.
- The teams at XV are composed of 19 to 25 players. The men's and women's teams at VII are composed of 10 to 15 players/s.
- Each player must **sign and** comply with a disclaimer of liability alcohol. The player agrees not to play under the influence of alcohol **or drugs**. The Ovalies UniLaSalle association reserves the right to perform regular and random blood alcohol tests during the tournament.

Documents references:

Regulations FFR rugby à VII.pdf

Regulation World Rugby Laws 2022 EN.pdf

Regulations FFR rugby à XV.pdf

Regulations Rugby FFSU 2024.pdf



Tournament rugby union

It is essential to take as a reference the FFR of 19 (category C) settlement. Some elements of the regulation are nevertheless different and/or need to be specified:

- The transformations are dropped.
- The use of the tee for penalties is allowed.
- Scrum Ordered, FFSU specificity: **scrum simulated at 8**, the teams do not dispute possession of the ball. The team that introduces must win it. **No push is allowed.**
- A player who is replaced during the match may play again.
- There is no limit on the number of substitutions per game.
- The duration of the temporary exclusion (yellow card) is 5 minutes.
- The squeez ball (technique that consists of pushing the ball between his legs when he kneels) is forbidden. This phase of the game is potentially dangerous for the player, who on the ground, exposes his neck to the opponent and to the push of his partners.
- A tackle is considered high, if it is made above the player's belt.
- When a team commits a foul or a scrum/touch is played, the defending team must be at a distance of 5 meters and form the offside line. This distance is to avoid taking too much momentum when a team plays the penalty "by hand".
- When a player receives a red card, they are permanently excluded from the tournament.
- In case of equality at the end of regulation time in the elimination match and in the final: 2*4 minutes extra time, with side change. If the equality persists after overtime: Sudden death rule: shots on goal on the 22m line facing the posts with different shooters until the teams play.

Qualification stage: takes place on the day of Friday

In the pool phase, the 24 teams at XV are divided into 6 pools of 4 teams. The duration of matches is **2*10 minutes with a half-time of** 4 minutes.

In the pool matches, the number of **points is** allocated as follows:

Match won: 4 pointsEquality: 2 pointsLost match: 0 points

• Package: 0 point

- Offensive bonus for a win 3 tries more than the opponent = 1 point
- Defensive bonus for a defeat with less than 7 points from the winner = 1 point

In case of equality during the phases of the groups, the teams will be divided according to:

- Goal-average particulier
- Number of marked trials
- Number of red cards
- Number of yellow cards
- Number of games won
- Draw



Following the qualification stage, a classification by group is carried out. **The top 2 of each group qualify for the round of 16 and the best 4 third place.** The matches are then divided as follows:

Les quatre meilleurs troisièmes sont:	1A joue contre	1B joue contre	1C joue contre	1D joue
ABCD	3C	3D	ЗА	3B
ABCE	3C	AE	3B	3E
ABCF	3C	3/	3B	3F
ABDE	3D	AE	3B	3E
ABDF	3D	зА	3B	3F
ABEF	3E	3A	3B	3F
ACDE	3C	3D	ЭА	3E
ACDF	3C	3D	3A	3F
ACEF	3C	зА	3F	3E
ADEF	3D	ЗА	3F	3E
BCDE	3C	3D	38	3E
BCDF	3C	3D	3B	3F
BCEF	3E	3C	3B	3F
BDEF	3E	3D	3B	3F
CDEF	3C	3D	3F	3E

Final Phases:

The 1/8 of finals takes place on Saturday morning. They see teams competing in the following ways:

Match 1	2A – 2C	
Match 2	1D – 3B/E/F	
Match 3	1B - 3A/C/D	
Match 4	1F – 2E	
Match 5	1C - 3A/B/F	
Match 6	1E – 2D	
Match 7	1A – 3C/D/E	
Match 8	2B – 2F	

^{«1»} désigne le vainqueur du groupe, «2» le deuxième et «3» le troisième.

The winning teams in the 1/8 final continue the cup, the defeated teams do not play again.

Final tournament organization: for the high and low tournaments.

The match duration is 2*12 minutes for the quarterfinals and semi-finals. The final will be played in 2*15 minutes with a 7 minute break.

Tournament rugby sevens

It is essential to take as reference the **regulation to VII masculine (regulation IRB).**Some elements of the regulation are nevertheless different and/or need to be specified:

- The matches will be played on a half-court. Only the final will take place on a large field.
- Foot play: free kicks (directly in the line) are allowed in his set, as well as kicks in the field of play.
- No drop, penalty or transformation; Only the trials count.
- Scrum Ordered, FFSU specificity: simulated scrum at 3, the teams do not dispute possession of the ball. The team that introduces must win it. No push is allowed.
- A tackle is considered high, if it is made above the player's belt.



- The keys are made up of 2 jumpers maximum.
- The team that scored a try is on the foot.
- A player replaced during the match may play again.
- The duration of the temporary exclusion (yellow card) is 3 minutes.
- When a player receives a red card, they are permanently excluded from the tournament.
- A player who is replaced during the match may play again.
- There is no limit on the number of substitutions per game.
- In case of equality at the end of regulation time in a playoff and final match: A 5-minute overtime without changing sides. If equality is still in place after overtime, the first team to score wins the game.

Group stage takes place on the day on Friday.

During the group stage, the 24 teams with VII men are divided into 6 groups of 4 teams. Each team plays 3 matches. The duration of matches is **2*7 minuteswith a half-time of** 3 minutes.

In pool games the number of **points is** assigned as follows:

Match won: 4 points

• Equality: 2 points

• Lost match: 0 points

• Package: 0 point

In case of equality during the phases of the groups, the teams will be divided according to:

- Goal-average particulier
- Number of marked trials
- Number of red cards
- Number of yellow cards
- Number of games won
- Draw

Following the group stage, a classification bygroup is carried out. The top 2 of each group qualify for the round of 16 and the best 4 third place.

Final Phases:

The finals are played in the same way as rugby XV. Teams winning 1/8 of the final continue the tournament for the cup. **The duration of the matchs is** as the phases of chickens are 2*7 minutes.



Player safety:

The UniLaSalle Ovalies have the safety of the player as their priority. We strongly invite all participants in the XV Men, VII Men and VII Women tournaments to read the rules on unfair play (Rule 9. of the World Rugby Rules) and on tackle (Rule 14. of the World Rugby Rules) which apply for the UniLaSalle Ovalies tournaments except that the tackle limit is set at the belt level. We also remind you that it is strictly forbidden to participate in a game while drunk. Referees will be allowed to control players and, if necessary, permanently exclude a player from the tournament.

The UniLaSalle Ovalies would like to recall some of the September 2019 World Rugby unfair play and tackle rules:

- As part of the plating and clearing under the current rule: A player must not come into contact with an opponent above the belt. Whenever a player deliberately grabs the head or neck of an opponent, either by catching or choking, that player runs the risk of receiving a yellow or red card.
- A "tie" is a dangerous act of gambling. A player performs a "tie" when he stirs an arm and hits an opponent.
- A player shall not lift an opponent and drop or throw him to the ground so that his head and/or upper body comes into contact with the ground.

« Rugby is a sport that involves physical contact. Any sport involving physical contact has inherent dangers. It is very important to play rugby according to the rules and to constantly take care of the health of the players. It is the responsibility of players to ensure that they are physically and technically prepared to play by the rules and to commit to participating in a safe and enjoyable manner. It is the responsibility of those in charge of training or education to ensure that players are prepared to play by the rules, play fair and behave safely." (World Rugby)

Thus, the UniLaSalle Ovalies is exempt from any liability in case of accident in which a player is involved.

The integrity of the player being the priority, the referees of the tournaments of the 30th Ovalies will be particularly attentive to dangerous gestures that will be systematically sanctioned.

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Date and place:
Signature: